Experiences from large-scale, non-incentivized, fatigue data collections in aviation

- 1) Head of Scheduling Safety, Boeing Global Services, Digital Solutions, Jeppesen Crew and Fleet Solutions, department of Scheduling Safety, Gothenburg, Sweden
- Sr. R&D Manager, Royal Netherlands Aerospace Centre NLR, Amsterdam, The Netherlands

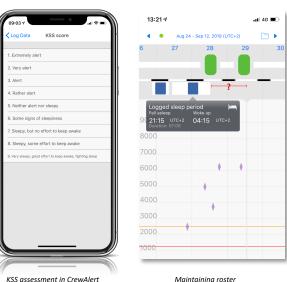


Background: Fatigue data collections today are often cumbersome, expensive and result in relatively small data sets kept 'tight to the chest' by the collecting organisations/entities. There is a shortage of data for effectively moving knowledge and fatigue risk modelling forward within aviation – for example regarding long-term effects to pilots operating through several weeks of high-work load conditions, versus lower workload.

Method and findings: With more versatile mobile devices, custom-made mobile applications (apps) and wearables, it is increasingly possible to streamline data collections from crew. A number of attempts have been made over the past 6-7 years to run large-scale data collections using a single device, already in the possession of crew, to reduce the involved logistics enabling a fully scalable approach.

EASA recently commissioned a study to review the European flight and duty time limitations which came into effect in February 2016. The study, concluded in late 2018, relied in part on a large number of European airlines contributing with fatigue survey data. This data was collected by crew on a voluntary basis using an iPhone app for data entry and upload. Jeppesen has used the same appliction over several years and the main usability concerns in these data collections, hard to overcome, are:

- A steep learning curve for crew
- Difficult for crew to maintain their roster information correctly
- Easy to misunderstand the concepts for a manually kept sleep/wake log
- Quickly becoming a non-insignificant workload, for an uncertain return



and sleep/wake data





0



Detail and quality of collected data The 'traditional' collection with actigraphy + manual sleep journals + PVT + KSS/SP + roster/duty data + demographic data from several different sources/devices resulting in The ideal state = a lot of detailed high quality data expensive collection (incentivized subjects) and Logistics continuously collected at low effort, from all crew months/years of work to consolidate and draw conclusions made available freely on standard formats to all · Pro: high quality and extensive data (1) · Data privacy rules stakeholders for analysis, monitoring, rule making · Lack of trust (by crew and modelling, while fully protecting crew · Con: expensive, few data points · Research 'protocol' The recent EASA data collection, all done via a single iPhone integrity and interests app: roster data + KSS + SP + PVT + RSME + sleep + demographic data. Pro: extensive data, large amount of data, inexpensive, good quality Con: still complex for crew, less control (3) A complementary approach with only KSS (and time) being · Awareness & Interest collected regularly in high volume. • [Pro: easy to learn/use for crew, huge amount of [Con: less extensive data, roster data needs to be added added separately. No additional value for crew (like predicting/mitigating)] Amount of data collected (and shared)

Discussion: Mobile apps and wearable technologies are promising enablers for efficient large-scale fatique data collections, but the market has yet to see applications that simultaneuously a) preserve data subject integrity, b) fulfill scientific requirements for validation and completeness, c) provide better balance between ease of use and amount and quality of collected data, and d) ideally also integrate smoothly into airline FRMSs to provide a continuous data flow complementing (often flawed) processes for crew feedback, today mainly consisting of fatigue reports.

New devices and data management and data privacy functionality introduces new possibilities, but also challenges

CrewAlert TOD: a new more streamlined

approach only collecting KSS (and time) plus optional data on controlled rest, sleep in past 24h and RSME. Roster data is

automatically brought in separately